

# PROGRAM SCHEDULE

## 18 MARCH

09:00-09:30	Mezzanine floor and surrounding areas (ground floor and first floor)	Room 615	FUN 209
	Registration and Coffee		

Time	Room F101	Room F308	Room F310	Room F311
09:40-10:00	<b>Welcome and symposium opening</b> Kristi Bache, Vice-Chancellor for Research and Artistic Research			
10:00-11:00	Keynote I: Dr Dominic Lees <b>Generative AI in the moving image arts: Collisions of ethics and creativity</b> CATEGORY: AI. FILM			
11:00-12:30		Rosamund Davies and Luke Clancy <b>Intermediary Whisperings: Location-based Audio Storytelling as Locative Enchantment</b> CATEGORY: SCREENWRITING  Trygve Bjellvåg <b>Empowering Global Filmmakers through Real-Time Creation</b> CATEGORY: ANIMATION	Øyvind Brandtsegg <b>TransVariations – Music beyond the limits of time and technology</b> CATEGORY: MUSIC  Michael Francis Duch <b>The Artist, The Ghost and The Machine – Interplay and symbiosis of music and technology in the ensemble Lemur</b> CATEGORY: MUSIC	Trond Klevgaard <b>Program and flexibility: Wolff Olins' visual identity for the Tate galleries reassessed</b> CATEGORY: DESIGN  Jozef Eduard Masarik <b>The Foundations of Virtual Space in Virtual Embodiment</b> CATEGORY: FILM  Vesma Kontere McQuillan <b>The Catalogue of Material Illusions for Fashion Spaces</b> CATEGORY: DESIGN
12:30	<b>LUNCH BREAK</b>		<b>LUNCH BREAK</b>	
13:30-14:45		Olivier Chateau <b>In what ways does the use of AI-driven writing companions reshape the relationship between technology and the creative intuition of writers?</b> CATEGORY: FILM  Marie Dahlén <b>Virtual Reality as an <i>In-Between-Space</i></b> CATEGORY: FILM	Ivar Grydeland and Michael F. Duch <b>Love your Latency – harmonizing from afar</b> CATEGORY: MUSIC. PERFORMING ARTS  Jan-Olof Gullö <b>Exploring the Complex Relationship Between Art and Technology: Challenging Myths in Music Production</b> CATEGORY: MUSIC. PERFORMING ARTS	
15:15-16:30		Andreas Bergsland and Madeleine Shapiro <b>The Sounds of Ski Poles in hard Packed Snow in an Upper Manhattan Bedroom</b> CATEGORY: MUSIC. SOUND STUDIES  Henning Birkeland and Sigbjørn R. Galåen <b>The impact of AI – how will it affect the industry and the education of visual and 3D arts?</b> CATEGORY: VISUAL ARTS	Enar de Rodriguez <b>Making Sense of Online Exhibitions</b> CATEGORY: VISUAL ARTS. CURATORIAL STUDIES  Dr. Anneleen Swillen <b>Artificial Intelligens: Exploring more-than-human co-creations in a digital culture</b> CATEGORY: AI. EXHIBITION	
17:00-18:00	<b>Keynote: Bull Miletic Proxistant Vision</b> CATEGORY: FILM			

